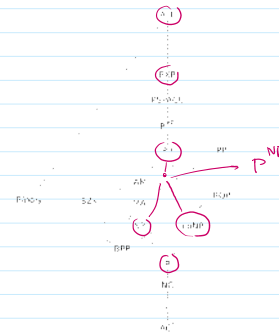
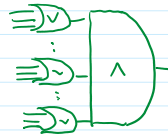




To prove Problem A is NP-hard,
reduce known NP-hard problem to A



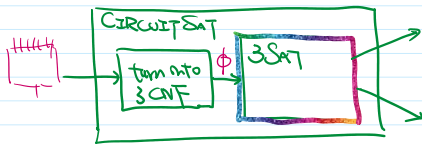
3SAT
input: 3-CNF formula
output: Is the formula satisfiable?



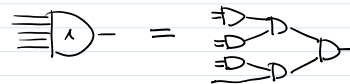
$$\phi: (a \vee b \vee c \vee d) \wedge (b \vee \bar{c} \vee \bar{d}) \wedge (\bar{a} \vee c \vee d) \wedge (a \vee \bar{b})$$

clauses CNF

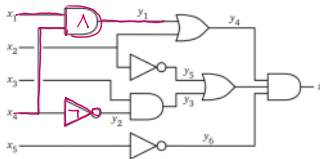
NP-hard! NP-hard!
CIRCUIT SAT \equiv 3SAT:
turn circuit into 3-CNF formula in poly time
s.t. yes-inst. \Rightarrow yes-inst.
no-inst. \Rightarrow no-inst.



mapping reduction.



pf.



$$(y_1 = x_1 \wedge x_4) \wedge (y_2 = \bar{x}_4) \wedge (y_3 = x_3 \wedge y_2) \wedge (y_4 = y_1 \vee x_2) \wedge (y_5 = \bar{x}_2) \wedge (y_6 = \bar{x}_3) \wedge (y_7 = y_3 \vee y_5) \wedge (y_8 = y_4 \wedge y_7 \wedge y_6) \wedge z$$

$$\begin{aligned} a = b \wedge c &\rightarrow (a \vee \bar{b} \vee \bar{c}) \wedge (\bar{a} \vee b) \wedge (\bar{a} \vee c) \\ a = b \vee c &\rightarrow (\bar{a} \vee b \vee c) \wedge (a \vee \bar{b}) \wedge (a \vee \bar{c}) \\ a = \bar{b} &\rightarrow (a \vee b) \wedge (\bar{a} \vee \bar{b}) \end{aligned}$$

$$(a \vee b) \mapsto (a \vee b \vee x) \wedge (a \vee b \vee \bar{x})$$

$$\begin{aligned} y_1 &= x_1 \wedge x_4 \\ y_2 &= \neg x_4 \end{aligned}$$

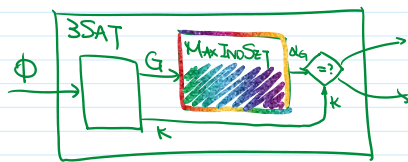
	a	b	c	$a=b \wedge c$	$(\neg a) \wedge (\neg c)$
1	0	0	0		
2	0	0	1		
3	1	1	1		

MaxIndSet
input: graph G, int k
output: largest ind. set in G



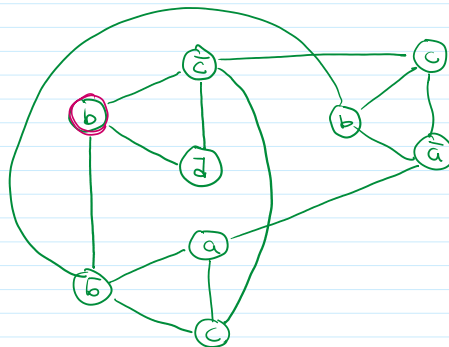
NP-hard! NP-hard!
3SAT \leq MaxIndSet

$$\begin{array}{ccc}
 \text{NP-hard.} & & \text{NP-hard.} \\
 3SAT & \leq & \text{MaxIndSet} \\
 3CNF \Phi & \mapsto & (G, k)
 \end{array}$$



pf sketch. $\Phi \Rightarrow (G, k)$

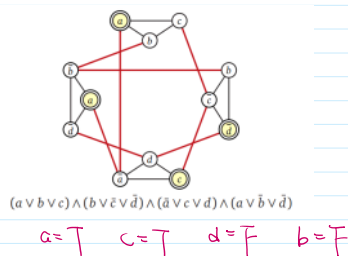
Build G : clause gadget:
 $(\bar{b} \vee \bar{c} \vee \bar{d})$
 $1(a \vee \bar{b} \vee c)$
 conflict gadget:



Set k : #clauses.

$\Phi \text{ sat.} \Rightarrow (G, k)$ has ind. set of size k ✓

$\Phi \text{ unsat.} \Rightarrow (G, k)$ doesn't have ind. set of size k



MaxIndSet
 (G, S)



MaxClique
 (\bar{G}, S)



MinVertexCover
 (G, \bar{S})

3Color

input: graph G
 output: Is G 3-colorable?

$$\begin{array}{ccc}
 \text{NP-hard.} & & \text{NP-hard.} \\
 3SAT & \leq & 3Color \\
 \Phi & & G
 \end{array}$$

pf sketch. $\Phi \Rightarrow G$.

Build G :

• variable gadget:



• truth gadget:



Build G :

• variable gadget.

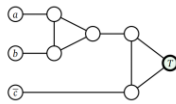


• truth gadget.

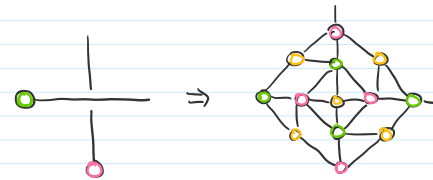
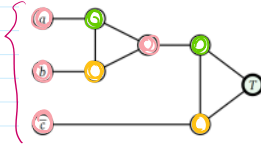


• clause gadget.

$(a \vee b \vee \bar{c})$

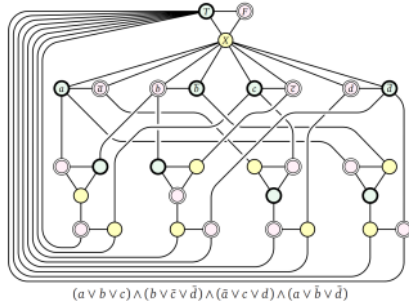


algorithm design!
in 3Color language.



• ϕ sat. $\Rightarrow G$ 3-colorable

• ϕ sat. $\Leftarrow G$ 3-colorable



You may assume the following problems are NP-hard:

- CIRCUITSAT:** Given a boolean circuit, are there any input values that make the circuit output TRUE?
- 3SAT:** Given a boolean formula in conjunctive normal form, with exactly three literals per clause, does the formula have a satisfying assignment?
- MAXINDEPENDENTSET:** Given an undirected graph G , what is the size of the largest subset of vertices in G that have no edges among them?
- MAXCLIQUE:** Given an undirected graph G , what is the size of the largest complete subgraph of G ?
- MINVERTEXCOVER:** Given an undirected graph G , what is the size of the smallest subset of vertices that touch every edge in G ?
- 3COLOR:** Given an undirected graph G , can its vertices be colored with three colors, so that every edge touches vertices with two different colors?
- HAMILTONIANPATH:** Given an undirected graph G , is there a path in G that visits every vertex exactly once?
- HAMILTONIANCYCLE:** Given an undirected graph G , is there a cycle in G that visits every vertex exactly once?
- DIRECTEDHAMILTONIANCYCLE:** Given a directed graph G , is there a directed cycle in G that visits every vertex exactly once?
- TRAVELINGSALESMAN:** Given a graph G (either directed or undirected) with weighted edges, what is the minimum total weight of any Hamiltonian path/cycle in G ?
- DRAUGHTS:** Given an $n \times n$ international draughts configuration, what is the largest number of pieces that can (and therefore must) be captured in a single move?
- SUPER MARIO:** Given an $n \times n$ level for Super Mario Brothers, can Mario reach the castle?

} gadgets. problems w/ 3.

} largest object

} smallest object

} partition into subsets.

} ordering stuff.

} don't.

